

Calculus of Variations

Summer Term 2014

Lecture 16

11. Juli 2014

Purpose of Lesson:

- To consider aerospace example

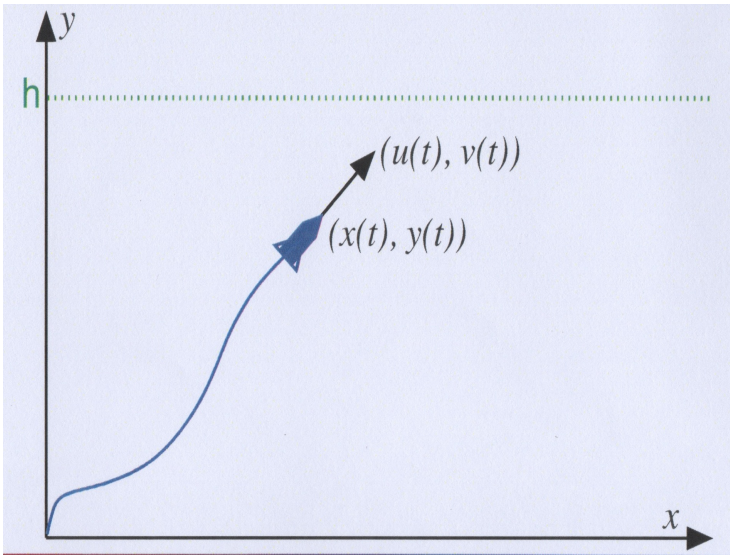
Example 16.1 Launching a rocket

Launch a rocket (with one stage) to deliver its payload into Low-Earth Orbit (LEO) at some height h above the Earth's surface.

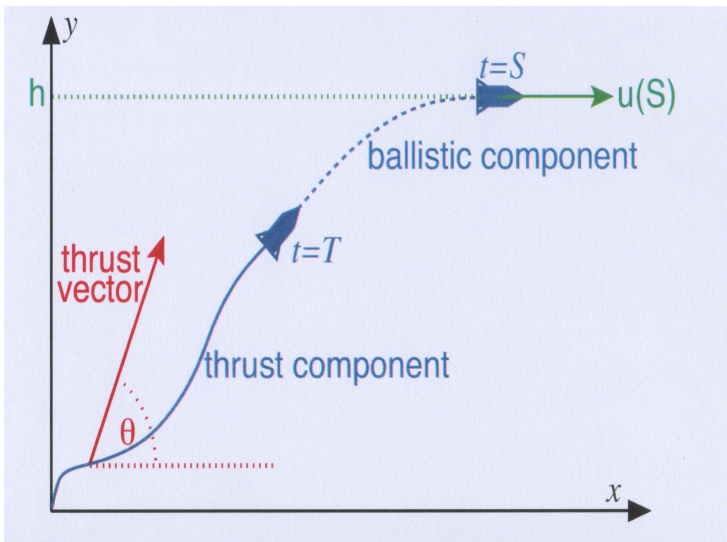
Assumptions:

- ignore drag, and curvature and rotation of Earth
- LEO so assume gravitational force at ground and orbit are approximately the same
- thrust will generate acceleration a , which is predefined by rocket parameters
- we thrust for some time T , then follow a ballistic trajectory until (hopefully) we reach height h , at zero vertical velocity, and with horizontal velocity matching the required orbital injection speed.

Example 16.1 Launching a rocket-2



Example 16.1 Launching a rocket-3



Example 16.1 Launching a rocket-4

Notation:

x = horizontal position

y = vertical position

u = horizontal velocity

v = vertical velocity

Initial conditions $x(0) = y(0) = u(0) = v(0) = 0$. Thrust stops at time T , and then at some later time S , we reach the peak of the trajectory where

$$y(S) = h$$

$$u(S) = u_0, \text{ orbital velocity}$$

$$v(S) = 0$$

We don't actually care about the final position $x(S)$.

Example 16.1 Launching a rocket-5

- Control: thrust profile is pre-determined. The only thing we can control (in this problem) is the **angle** of thrust.
 - Thrust $a(t)$ is constant for our example.
 - Measure the angle of thrust $\theta(t)$ relative to horizontal.
- want to minimize fuel
 - but this is equivalent to minimizing time, e.g.,

$$J = \int_0^t a dt = a \int_0^T 1 dt$$

- need to get to height h
- need to get to horizontal velocity u_0 to enter orbit.

Constrained equations

Example 16.1 Launching a rocket-6

Thrust component: $t \leq T$	Ballistic component: $T < t \leq S$
$\dot{x} = u$ $\dot{y} = v$ $\dot{u} = a \cos \theta$ $\dot{v} = a \sin \theta - g$	$\dot{x} = u$ $\dot{y} = v$ $\dot{u} = 0$ $\dot{v} = -g$
<p>Initial point</p> $x(0) = y(0) = u(0) = v(0) = 0.$	<p>Initial point: fixed</p> $x(T), y(T), u(T), v(T)$
<p>Final point: free</p>	<p>Final point:</p> $x(S) \text{ free}$ $y(S) = h, v(S) = 0, u(S) = u_0$

1st consider ballistic component

Example 16.1 Launching a rocket-7

For $t \in [T, S]$ we have no control, and

$$\dot{x} = u$$

$$\dot{y} = v$$

$$\dot{u} = 0$$

$$\dot{v} = -g$$

we can calculate the top of the resulting parabola as

$$u(S) = u(T)$$

$$v(S) = 0$$

$$y(S) = y(T) + (v(T))^2 / 2g$$

and $x(T)$ and $x(S)$ are free.

Coordinate transform

Example 16.1 Launching a rocket-8

So we can change variables: make the final point $t = T$, and take variables u, v as before, and

$$z = y + \frac{v^2}{2g}.$$

We can differentiate this and combine with previous results to get the new **system DEs**

$$\dot{u} = a \cos \theta$$

$$\dot{v} = a \sin \theta - g$$

$$\dot{z} = \dot{y} + v\dot{v}/g$$

$$= v(1 + \dot{v}/g) = \frac{av}{g} \sin \theta$$

Optimization functional

Example 16.1 Launching a rocket-9

Time minimization problem

$$T = \int_0^T 1 dt.$$

Including Lagrange multipliers for the 3 system constraints we aim to minimize

$$\int_0^T \left(1 + \lambda_u (\dot{u} - a \cos \theta) + \lambda_v (\dot{v} - a \sin \theta + g) + \lambda_z \left(\dot{z} - \frac{av}{g} \sin \theta \right) \right) dt$$

subject to $u(0) = v(0) = z(0) = 0$, $\theta(0) = \text{free}$, $u(T) = u_0$,
 $v(T) = \text{free}$, $z(T) = h$, $\theta(T) = \text{free}$.

Euler-Lagrange equations

Example 16.1 Launching a rocket-10

$$u : \frac{\partial h}{\partial u} - \frac{d}{dt} \frac{\partial h}{\partial \dot{u}} = 0 \quad \Rightarrow \quad \dot{\lambda}_u = 0$$

$$v : \frac{\partial h}{\partial v} - \frac{d}{dt} \frac{\partial h}{\partial \dot{v}} = 0 \quad \Rightarrow \quad \dot{\lambda}_v = -\lambda_z \frac{a}{g} \sin \theta$$

$$z : \frac{\partial h}{\partial z} - \frac{d}{dt} \frac{\partial h}{\partial \dot{z}} = 0 \quad \Rightarrow \quad \dot{\lambda}_z = 0$$

$$\theta : \frac{\partial h}{\partial \theta} - \frac{d}{dt} \frac{\partial h}{\partial \dot{\theta}} = 0 \quad \Rightarrow$$

$$a\lambda_u \sin \theta - \lambda_v a \cos \theta - \lambda_z \frac{av}{g} \cos \theta = 0$$

(λ equations give back systems DEs).

Solving the E-L equations

Example 16.1 Launching a rocket-11

Take the v equation, and noting that $\dot{v} = a \sin \theta - g$

$$\begin{aligned}\dot{\lambda}_v &= -\lambda_z \frac{a}{g} \sin \theta \\ &= -\frac{\lambda_z}{g} (\dot{v} + g),\end{aligned}$$

$$\begin{aligned}\lambda_v &= -\frac{\lambda_z}{g} (v + gt + c) \\ &= -\frac{\lambda_z v}{g} - \lambda_z t + b.\end{aligned}$$

Solving the E-L equations

Example 16.1 Launching a rocket-12

Substitute

$$\lambda_z = -\frac{\lambda_z v}{g} - \lambda_z t + b$$

into the θ E-L equation (dropping the common factor a)

$$\lambda_u \sin \theta - \lambda_v \cos \theta - \lambda_z \frac{v}{g} \cos \theta = 0$$

and we get

$$\lambda_u \sin \theta + \left(\frac{\lambda_z v}{g} + \lambda_z t - b \right) \cos \theta - \lambda_z \frac{v}{g} \cos \theta = 0$$

$$\lambda_u \sin \theta + (\lambda_z t - b) \cos \theta = 0$$

$$\tan \theta = -\frac{\lambda_z t - b}{\lambda_u}$$

Solution

Example 16.1 Launching a rocket-13

Remember that λ_u and λ_v and b are all constants, so the equation

$$\tan \theta = -\frac{\lambda_z t - b}{\lambda_u}$$

- angle of thrust now specified

$$\theta = \tan^{-1} \left(-\frac{\lambda_z t - b}{\lambda_u} \right)$$

- but we need to determine constants